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## ART (FINE ART)

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The course encourages students to develop their personal interests and passion for Art and Design, whilst recognising the subject's value to the creative industries. It provides opportunities to develop personal responses to ideas, observations, experiences, environments and cultures in practical, critical and contextual forms; this allows students to develop their strengths and interests further, within the specification. Students will have the opportunity to explore their ideas through the mediums of painting, drawing, mixed media, collage, assemblage, sculpture, printmaking, photography, digital media, textiles and fashion. Many develop a lifelong interest in the subject and continue further studies via direct University entrance or a Foundation course. Students will begin their studies in Year 12 following the two year A Level Art and Design (Fine Art) course. Options to work within a Graphic Communication, Photography or Fashion Textiles context are possible.

*Examining Board*

OCR  
H601/02

*Specification*

A Level GCE Art & Design (Fine Art) H601/01 & H601/02

### **ENTRY REQUIREMENTS TO THE A LEVEL COURSE.**

Please see the Sixth Form Admissions Policy for the entry requirements to this course.

### **A LEVEL COURSE**

At A Level, candidates are required to build upon the knowledge, understanding and skills gained in GCSE with greater depth of study.

**Component One – Personal Investigation:** Students develop work in response to an idea, issue, concept or theme of their own choosing. They must produce practical documentation, artwork and a separate written critical analysis of their investigation (1000 - 3000 words.) Approximately 40 weeks on this unit. **Component One is 60% of the overall A Level grade**

**Component Two – Externally Set Assignment:** OCR provide eight exciting starting points; candidates choose one. A preparation period precedes an unaided 15 hour supervised exam period. Students must produce evidence of preparatory studies reflecting individual study around their starting point. Progressive development of own personal ideas must culminate in a finished outcome. **Component Two - 40% of the overall A Level grade.**

## **STUDENT VIEWPOINT**

Fine Art is an exciting course where students thrive in our lively and inspirational environment. The department always displays high quality work and there is always a buzz in the air. There are plenty of opportunities to exhibit through workshops and community projects with other schools, in addition to participating in extra-curricular activities including our annual international study visit which was New York in 2020 and the annual Art Exhibition. In previous years, our international study visit has taken us to Amsterdam 2015/2017, Prague 2016, Paris 2018 and London 2019. We also have close links with Sunderland University and The Northern School of Art and regularly organise glass and ceramics workshops, as well as having guest speakers advising on careers in the Creative Industries. Students need a disciplined approach to the subject and will develop their own creative ideas independently, through documenting their work as it progresses in sketchbooks. You need to be self-motivated and open to experiment with new ideas and techniques, constantly developing your previous skills and knowledge.

## **COMPLEMENTARY SUBJECTS**

Art and Design complements a variety of other subjects, thriving on practical skills and promoting creativity. The changing world of technology allows students to experiment with new media and materials, whilst developing highly transferable skills. Students will study Art History in the context of the visual arts and its influence on modern culture. Strong literary skills are an advantage, as critical analysis of both student's own work and that of other artists is an important aspect of the course.

## **CAREER AND UNIVERSITY OPPORTUNITIES**

Students regularly gain entrance to courses in Interior Design, Fashion and Textiles, Graphic Design, Architecture, Illustration, Creative and Digital Media, Games Design, Fine Art, Foundation Art and Design and Art History. The creative industries are one of the largest and most successful employers in the UK and have a world-renowned reputation; being world famous for our designers, artists and filmmakers. This is reflected in the scale and growth of the sector in recent decades. They are worth £70 billion annually, generating £9.6 million per hour to the UK economy, whilst employing 2.2 million people. By 2022, the sector will need 1.2m new workers, 6% of the UK workforce. Industry sectors also include advertising, architecture, film and television, graphic and product design, interior design, fashion and game design.